

Lecture 11: Structure and Dynamics I

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Introduction: Some general properties of self-gravitating systems (consisting of point masses = "stars")

* $F_G \propto r^{-2}$, no self-shielding \rightarrow large distances

* many distant objects exert same gravitational pull as a single nearby one

e.g. for $\rho = \text{const}$: $M(r, r+dr) = 4\pi r^2 dr \rho$

$\Rightarrow F(r) \propto r^3 \cdot \frac{1}{r^2} \propto \text{const.}$

* No natural & stable equilibrium state:

Virial theorem: $K = -\frac{V}{2}$ for full system

\rightarrow total energy $E = K + V = \frac{V}{2} < 0$ always!

in case of energy loss (e.g. from collisions)

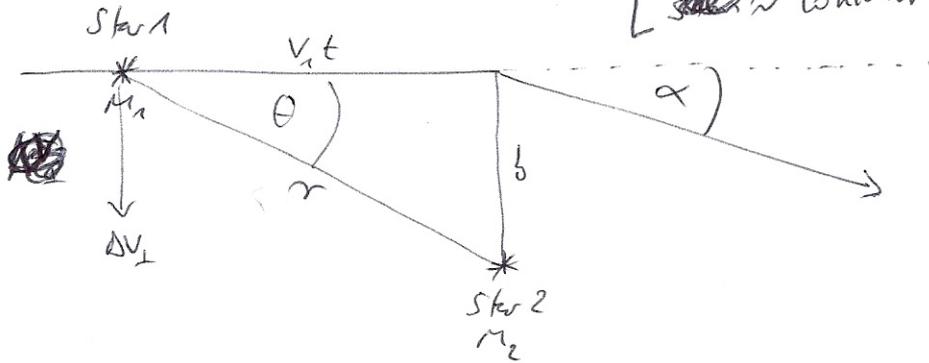
\rightarrow E even more negative

\rightarrow K increases

\rightarrow probability for further energy losses increases.

* Direct interactions between 2 ~~stars~~ stars are rare, but they get important over long time spans:

Consider ~~at~~ a single "disturb encounter" [~~scattering~~ \approx Coulomb scattering \rightarrow standard literature]



In small deflection approximation (α very small):

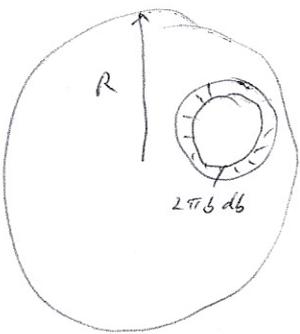
$$\Delta v_{\perp} = \frac{2GM_1}{bv_1} \quad \text{change of velocity of star 1}$$

$$\alpha = \frac{2GM_1}{bv_1^2} \quad \text{deflection angle}$$

Number of interactions for a star crossing a stellar system:

R = radius of system

N = number of stars



Probability for passing 1 star in $[b, b+db]$: $P_1 = \frac{2\pi b db}{\pi R^2}$

passing N stars: $d\eta_b = \frac{2N b db}{R^2}$

average change of velocity: $\langle \Delta v_{\perp} \rangle = 0$

but mean square deflection is $\langle \Delta v_{\perp}^2 \rangle = \left(\frac{2GM_1}{bv_1}\right)^2 d\eta_b > 0!$

\rightarrow slow increase of ~~velocity~~ quasi-random motions: "heating up"

* relaxation time:

after many interactions: $\langle \Delta v_i^2 \rangle \approx \langle v^2 \rangle$

this is reached after

$$t_{\text{relax}} \approx \frac{N}{8 \ln N} \frac{R}{\langle v \rangle}$$

crossing time for 1 star

derivations → literature & exercises!!

⇒ in many cases much larger than age of the universe.

⇒ initial conditions are not erased for many typical stellar systems

(exceptions: very dense systems with strongly enhanced interaction rates)

One more: stellar systems can be

long-lived (large relaxation times)

but they are not stable configurations.

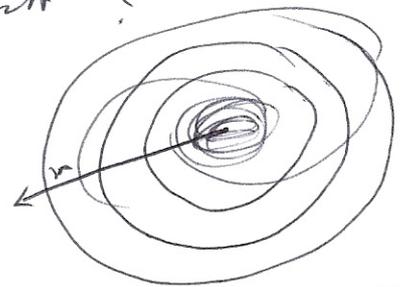
Disc galaxies

* Evidence: Spiral galaxies often thin axisymmetric discs with vertical extent $H \ll$ radial extent R

Slide: Hubble sequence face-on / edge-on

- How to define "size" or "extent"?

Surface brightness profiles

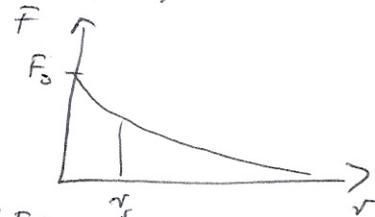


for disc galaxies mostly

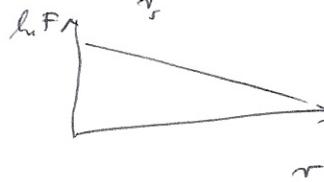
will be approximated by *Exponential*

Slide

$$F(r) = F_0 e^{-r/r_s}$$



$$\ln F(r) = \ln F_0 - \frac{r}{r_s}$$



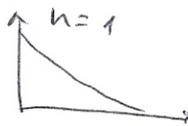
Special case of "Sersic profile":

$$F(r) = F_0 e^{-\left(\frac{r}{r_s}\right)^n}$$

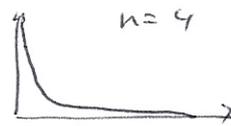
where $n > 0$



Gaussian



exp. profile



"de Vaucouleurs" profile
for elliptical galaxies

Total brightness of galaxy:

$$S_{\text{total}} = \int_0^{\infty} 2\pi r F(r) dr ; \text{ half-light radius: } \int_0^{r_{50}} 2\pi r F(r) dr = \frac{S_{\text{total}}}{2}$$

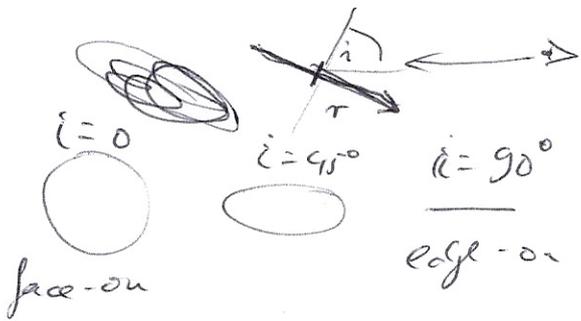
Vertical surface brightness distribution
 for edge-on galaxies slide

~~exponential~~ exponential + flattening near midplane

→ "Extent" of galaxies:

- scale length (for exponentials)
- half-light radius
- isophotal at given surface brightness

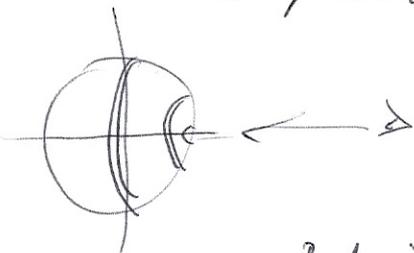
How do we know that spirals = thin discs?



projected ~~shape~~ shape = ellipse
 major axis $a = r$
 minor axis $b = a \cdot \cos i$
 $\rightarrow \cos i \approx \frac{b}{a}$

no way to test this for individual galaxies!
 but for large statistical ensemble: inclinations
 to line of sight should be random.

Expected distribution: from solid angle covered



$d\Omega(i) = \sin i \, di \approx$ much larger for ~~90~~ $90^\circ \rightarrow$ non-uniform
 in i (many more at $i=90^\circ$ than at $i=20^\circ$)

But it can be shown (exercise / similar)
 that $\frac{b}{a}$ is ~ uniformly distributed in $[0, 1]$ for thin circular discs.

* Slides $\frac{b}{a}$ for spiral galaxies / for ellipticals

Simplest model for disc galaxies:

- Circular coplanar concentric orbits
- orbital speed to match centrifugal forces from grav. potential

Rotation curve $V(r)$: Certainly non-Keplerian unless far away from the galaxy

* For ~~self~~ self-gravitating exponential disc:

(slide) messy calculation [\rightarrow Binney & Tremaine, BT]

but little practical relevance: we know that

$$V(r) \sim \text{const.}$$

and potential is dominated by Dark Matter,

which is \sim spherically symmetric.

* Spherical potential for $\rho(r) \propto r^{-2}$

$$\rightarrow V(r) = \text{const.} \quad \text{---}$$

$$\rightarrow \text{angular speed } \omega(r) = \frac{V}{r} \quad \text{---}$$

$$\rightarrow \text{differential rotation } \frac{d\omega}{dr} \propto \frac{1}{r^2}$$

Since 2-body interactions depend on relative velocities:

\rightarrow interaction rate initially very low